SAT Algorithm Selection Using Graph Neural Networks

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• Is the boolean formula satisfiable:

 $(a \lor b) \land (b \lor c)$

- Can't try all options: for n variables there are 2^n options, NP-Hard problem.
- SAT Solvers Heuristic on which assignments should be tried first

Algorithm Selection of SAT Solvers

Improvement over time without hors-concours solvers



Figure 1: Results of the 2018 Sparkle SAT Challenge [LH18]

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Algorithm Selection of SAT Solvers

- Current state-of-the-art algorithm selection uses features such as:
 - Number of clauses and variables
 - Statistics of the Variable-Clause and Clause graphs



- Features Extraction requires human knowledge
- Requires recognizing the right set of features
- Can we learn directly from the formula?



- Lorregia et al. [LMSS16] showed a CNN for algorithm selection by encoding SAT instance to an image.
- Downsides:
 - No notion of locality
 - Image has resized the image to 128x128
 - Did not reach state-of-the-art level



Graph Neural Networks



Figure 2: Graph Neural Networks, adapted from [SLRPW21]

- Multiple binary classification heads, each one selects the best solver from a pair of solvers
- Multi-class classification
- Probability to solve an instance
- Runtime Regression

 $\frac{m_{SBS}-m_S}{m_{SBS}-m_{VBS}}$

 m_{SBS} is the total runtime of the single best solver, m_S is the total runtime of the AS, m_{VBS} is the virtual best



Figure 3: Closed Gap on SAT2011 Crafted + Industrial (only small instances)

- Large Formulas that cannot fit into GPU memory. Possible Solution: sampling.
- Not enough data: there are around 1300 training instances. Possible Solution: generate more data (in progress), transfer learning.

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Algorithm Selection of SAT Solvers

Currently, we have manual features

Problem Size Features:

- 1. Number of clauses: denoted c
- 2. Number of variables: denoted v
- 3. Ratio: c/v

Variable-Clause Graph Features:

4-8. Variable nodes degree statistics: mean, variation coefficient, min, max and entropy.
9-13. Clause nodes degree statistics: mean, variation coefficient, min, max and entropy.

Variable Graph Features:

14-17. Nodes degree statistics: mean, variation coefficient, min and max.

Balance Features:

18-20. Ratio of positive and negative literals in each clause: mean, variation coefficient and entropy.

21-25. Ratio of positive and negative occurrences of each variable: mean, variation coefficient, min, max and entropy.

26-27. Fraction of binary and ternary clauses

Proximity to Horn Formula: 28. Fraction of Horn clauses 29-33. Number of occurrences in a Horn clause for each variable: mean, variation coefficient, min, max and entropy.

DPLL Probing Features:

34-38. Number of unit propagations: computed at depths 1, 4, 16, 64 and 256.

39-40. Search space size estimate: mean depth to contradiction, estimate of the log of number of nodes.

Local Search Probing Features:

41-44. Number of steps to the best local minimum in a run: mean, median, 10th and 90th percentiles for SAPS.

45. Average improvement to best in a run: mean improvement per step to best solution for SAPS.

46-47. Fraction of improvement due to first local minimum: mean for SAPS and GSAT.

 Coefficient of variation of the number of unsatisfied clauses in each local minimum: mean over all runs for SAPS. • Variable Graph [NLBH+04]: node for each variable, an edge between variables that occur in at least one clause

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• Clause Graph [NLBH+04]: node for each clause, edge whenever they share a negated literal

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Graph Neural Networks

- Message passing between nodes
- In the kth iteration, the value of node i is: $x_i^{(k)} = \gamma^{(k)}(x_i^{(k-1)}, \Box_{j \in N(i)}\phi^{(k)}(x_i^{(k-1)}, x_j^{(k-1)}, e_{j,i})) \gamma, \phi$ are differentiable functions (MLP, LSTM), \Box is an aggregation function (sum, mean), N(i) are the neighbors of i.



Figure 5: From [May20]

• Variable Clause Graph [NLBH+04]: node for each variable, clause and edge whenever a variable occurs in a clause



Figure 6: Literal Clause Graph [SLB⁺18]

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• Literal Clause Graph [SLB⁺18]: node for every literal (2 nodes per variable, x and $\neg x$), edge between each literal and a clause that contains it, the second type of edges between the two literals of the same variable



Figure 7: Literal Clause Graph [SLB⁺18]

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- $\cdot\,$ Each node has a "vote" and we aggregate the votes
- $\cdot\,$ Aggregate the nodes latent features using add, mean or max
- Local Pooling: similar to pooling in CNNs

- End to End solving:
 - Predicting whether the formula is SAT or unSAT
 - NeuroSAT
 - End to End SAT solving from literal clause graph.
 - Uses an LSTM to calculate the node encodings.
 - Used on small formulas (up to 40 variables).
 - Prediction is performed per node, and aggregated by the global mean.

- Heuristics for existing solvers: Providing a prediction per node whether this node is "interesting"
 - NeuroCore NeuroSAT's version for heuristics (Main differences: LSTM \rightarrow MLP, less iterations)
 - NeuroComb Another architecture to provide predictions for important clauses and variables, trained on small-medium sized formulas, tested on SATCOMP 2021.
 - GraphQSAT learning a heuristic with Q learning and GNN, trained and tested on small formulas (1065 variables, 250 clauses)